Read Me First: Android Game Development for Kids and Adults (Free Game and Source Code Included)

By Newton Lee

Createspace, United States, 2013. Paperback. Book Condition: New. 226 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.To code, or not to code? Bill Gates, Mark Zuckerberg, will.i.am, and other luminaries appeared in a 2013 YouTube video encouraging everyone to code. At Disney Online, I produced and engineered over 100 games between 1996 and 2006. While games are fun to play, children should grow up not just being the consumers of technology but also the creators of technology. With the help of this book, parents can sit down with their kids and create a game with their favorite songs on their Android smartphones or tablets using professional tools. Teachers and students can follow the step-by-step instructions with troubleshooting in the book to learn how to create a commercial game and publish it in the Google Play Android Market and the Amazon Appstore. Using the commercial mobile game Be.X as an example, complete source code is included in the book. You may freely use, modify, and adapt the game source code for any commercial and noncommercial software development projects. This book is meant to inspire and motivate novices. It does not teach Java programming. Instead, it...

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Reviews

Complete guide for publication enthusiasts. I have read and i am sure that i will going to study again once again in the future. Your way of life period will be transform once you total looking over this publication.
-- Shayne O'Conner

This composed publication is great. It is one of the most remarkable publication i have got read through. I am just quickly could get a delight of looking at a composed book.
-- Caden Buckridge